

## Interference Search:

	<b>Hits</b>	<b>Search Text</b>	<b>DBs</b>
<b>2</b>	1	((Fresnel ADJ lens) SAME (bump\$1) SAME mirror\$1).clm.	US-PGPUB
<b>3</b>	1	((Fresnel ADJ lens) SAME (radial ADJ distance) SAME mirror\$1).clm.	US-PGPUB
<b>9</b>	4	((Fresnel ADJ lens) SAME (focal ADJ distance)).clm.	US-PGPUB
<b>10</b>	1	((Fresnel ADJ lens) SAME (focal ADJ distance) SAME ratio).clm.	US-PGPUB